



# Imre Szekely

## Senior Visual & UI/UX Designer

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### Profile

- **Visual Designer** with 16 Years Experienced In Branding, Art Direction, Web And Mobile Design, Tipography and Iconography, Email Marketing Design, Print, Video Editing And Motion Graphics.
- **Ui And Ux Designer And Artist** creating sketches, wireframes and designing rapid prototypes and final assets and high end compositions
- **Lead Design** And Advise Team Members, Direct Junior Artists, Brainstorm Creative Ideas In A Group, Self Starter Creative Mind, experienced with agile environment and scrums.

### Education

Western University Of Art And Design Timisoara, Romania, Europe  
5 years study Bachelor Of Arts, Major Graphic & Visual Design

### Experience

2016

#### CAS SOFTWARE - 2016 Contract Senior Visual and UX Designer

From UX prototyping to detailed visual designs for complex CRM system for desktop and mobile.

2014

#### PARKA Group - 2014-2016 Senior Visual and Interaction Designer

My role was in re-branding current and future products and services for web, mobile and email campaigns. Conceptualize structural wire frames based on specs and create prototypes. Create mock-ups based on requirements from stakeholders.

2011

#### GAMELOFT - 2011 - 2014 User Interface Artist & UX Designer

Design UX layouts and UI skins for various games. 2d art and digital paint.

2002

#### BSEEN DESIGN GROUP - 2002 - 2011 Senior Graphic Designer and Art Director

Branding, art direction, wireframing. HTML + CSS webdesign, Video editing and post-production.

### Hard with Tools

- Adobe CC Suite ●●●●●●●○
- InVision, proto.io ●●●●●●●○
- Basecamp ●●●●●●●○
- JIRA ●●●●●○○○

### Brain Skills

- Creative ●●●●●●●○
- Adapt Fast ●●●●●●●○
- Keen Eye for Detail ●●●●●●●○
- Sketch and Draw ●●●●●●●○

### Instinct

- Friendly Animal ●●●●●●●○
- Fearsome Captain ●●●●●○○○
- Brother in Arms ●●●●●●●●
- Never Give Up ●●●●●●●●